	vival Light Cues 2024	3/9/2024		page	1		T
Cue	Song/ Event	Go when	Description	FS #1	FS #2	T	N
Malcom			N	lick	Askala		
1	Preshow	Before house opens	House Lights and preset on the stage area				
2		When show is ready to start	House to half				
3		15 sec or when audience is ready	House out				
4		Follow 3 right away	Stage fades to scene change light				
	Video		Video Plays in Blackout. 4 min.				1
10	Shake Your Tail Feather. (5)	When opening song begins (As drum clicks begin) (00:00)	Lights up on stage			3	
11	(00:08)	As Lead singer is about to sing (00:08)	Followspots fade in on Lead singer. (stage left) (Both on Lead)	XX Fade- In. White	XX White		
12	(00:22)	As company begins to move (00:22)	Increase light levels throughout the stage	XX	XX		Full Con
13	(02:47)	At 3 rd "TWIST-IT" (x00:51 xx01:22 xxx 02:47)	Light bump	XX	XX		Add
14		At final drum beat	Black-out to scene change light	Fades out	Fades out	_	-
20	I'm a Believer	When song begins (Drum clicks) (00:00)	Stage light fades in				Cen dan at co
21	(00:06)	As Lead singer is about to sing (00:06)	Center area light increase on Lead				
22	(01:38)	As Lead grabs mic off stand. (01:38) Dance Break	Slight decrease in center special light				
23	(01:50)	As Vocalist is about to sing (01:50)	Followspot on Lead Vocalist center stage.		XX Fade- In. White.		
24	(03:05)	As dancers move center at end of song and lead moves to center (03:05)	Reduce light far left and far right for ending phrase of song		XX		
25		Final drum beat	Black-out to scene change light		Fades out		
Cue	Song/ Event	Go when	Description	FS #1	FS #2	Т	No

	vival Light Cues 2024	3/9/2024	•	page		2	-
Cue	Song/ Event	Go when	Description	FS #1	FS #2	T	Not
20		Will and I will (Daniel Halla)	F. 1. 'C4 Ni-14 Cl/ C49				Solo
30	I've Told Every	When song begins (Drum clicks)	Fade in Stage- Night Sky/ Starry?				back
	Little Star						
31		Right after Q30	FS in on performer	XX Fade In Frost			
32		End of song	Fade to scene change light	Fade out			
33	ACTING SKIT HERE #1	Actors are ready	Skit Lights fade up				
34		End of Skit "even a baby could do it"	Fade to Black scenechange				
40	Be My Baby	drum clicks. AT first drum beat in song	Lights up on stage and band				7 per width Performance song scene
41		As performer is about to sing	Increase light at center area				
42		End of song/ final drum beat	Crossfade to mood light for next song (Remember)	Ī	1		Cool
<mark>50</mark>	Remember (12)	As performer is about to sing	Increase light in center vocalist area				Samo
51		End of song, as Lead turns upstage	Fade light intensity down. Performers set up for next song (Needle in a Haystack)				
<mark>60</mark>	Needle In a Haystack	As next Lead vocalist moves to center mic.	Crossfade stage light to warmer coloration.				Samo
61		As performer begins to sing	Light increase at center mic.				
62		End of song	Fade to scene change light				

Description

FS #1

FS #2

Note

T

Song/ Event

Go when.....

Cue

63	ACTING SKIT HERE #2	Actors are ready	Skit Lights fade up. FS 1 & 2 on actors entering from House Rt Audience doors	XX Fade- In Char 1	XX Fade- In Char 2	
64		End of Skit "But Woodstock is outside"	Fade to Black scenechange	Fade out	Fade out	
<mark>70</mark>	Raindrops (14)	As drum clicks begin; As song begins	Stage light up			Umbi atmos Cool razor 3 strii
73	Right after previous cue	As lead is about to sing (stge right) (01:39)	Fade in FS on vocalist	XX Fade in . White,		
74	(02:17)	As song increases tempo (02:17)	Light increase. Fade FS	Fade-out		
75	(02:39)	As dancers all move stage right and song ends (02:39)	Move light focus to SR portion of stage for the ending moment			
76		End of song	Crossfade to scene change light			
80	I Can't Help Myself(16)	As drum clicks begin; As song begins	Lights up on stage			7 per All st chore
81	(00:04)	As SR performer faces front	Back Light to Stage Right singers			
84	(00:07)	As SL performer faces front	Back Light to Stage Left singers			-
88	(00:10)	As Lead starts to sing (00:10)	Light increase on vocalists. Intensity increase at center Mic for lead singer as singing begins			
89	(02:45)	Final Chord of Song	Strong downlight			
89.5		After a few seconds	Fade to scenechange light			

Cue	Song/ Event	Go when	Description	FS #1	FS #2	T	Note
-----	-------------	---------	-------------	-------	-------	---	------

RnR Rev	vival Light Cues 2024	3/9/20	024	page	4		
Cue	Song/ Event	Go when	Description	FS #1	FS #2	T	Note
90	Build Me Up Buttercup (18)	As drum clicks begin	Stage light fades in;				7 per upsta
91	(00:02)	Follow 90 right away	Movers 1 and 5 come on				
91.5	91.2 Auto follows	When lights have moved to	Movers 1 and 5 slowly sweep to center over 8 seconds Movers 1 and 5 slowly sweep back				
91.5		center (Cue 91.2 is complete)	out during the opening instrumental phrase.				
92	(00:15)	As vocal is about to begin (00:15)	Light shifts to natural front light. Visual intensity focus at center mic. Movers fade out.				
93		End of song	Fade to scene change light				
100	Make Your Own Kind of Music	As drum clicks begin	Fade stage light up				8 per Banc Rom
101		As lead is about to sing	Followspot fades in		XX Fade in		
102		End of song	Fade to scene change light		Fade Out		
<u>11</u> 0	I Feel the Earth Move (21)	At the first note of the Piano	Scene light fades in				Solo Isola cente Text
111	\/	As vocal is about to begin	Add front light with mover.				
112		End of song	Fade to scene change light				
							1

Cue	Song/ Event	Go when	Description	FS #1	FS #2	T	Note
-----	-------------	---------	-------------	-------	-------	---	------

<u>12</u> 0	Midnight Special (23)	As guitar chord is played	Lights fade in. Dancers in the center area of the stage. Lead vocal at SR table. Back-up singers as well. Downlight specials on 3 tables.	XX Fade in on Lead vocal. (SR)	thi Sh ke
121	(00:48)	As Dancers stand and move (00:48)	Light increase in center. (A2-4 & 6-8) FS follows lead.	XX	
122	(03:28)	As back-up singers stand (03:28)	Increase intensity at the area around the stage right mic stand for the back-up singers.	XX	
123		Final chord; end of song	Fade to scenechange light	Fade Out	
130	Joe Avery's 2nd Line Blues (Band)	As song begins with drum clicks	Lights up in band area. Emphasis on left area with brass instruments. Cool color		Ba
131	(00:13)	Second set of drum clicks (00:13)	Light increase in band area. Warmer color and texture		
133		End of song	Fade light to scene change light		
134	ACTING SKIT HERE #3	,	Skit Lights fade up		
135		End of Skit "commedians just won't surrender"	Fade to Black scenechange		

Cue	Song/ Event	Go when	Description	FS #1	FS #2	T	Note
-----	-------------	---------	-------------	-------	-------	---	------

RnR Rev	vival Light Cues 2024	3/9/202	4	page	6		
Cue	Song/ Event	Go when	Description	FS #1	FS #2	T	Not
140	Surrender (27)	As song begins with drum clicks	Lights up on stage. Rotating Patterns from back light movers. Side light from House side movers				Perfe Cent tone
141	(00:13)	As lead begins to sing (00:13)	FS on Lead. Movers stop rotating		XX On lead.		
142	(01:00)	At Instrumental/ dance break (01:00)	Rotating patterns start again. FS fades out		Fades out		
143	(01:13)	As lead begins to sing (01:13)	FS on Lead. Movers stop rotating	XX On lead.			
144	(01:55)	At Instrumental/ dance break (01:55)	Movers from house come on	Fades out			
	144.5 Auto Follows	Auto Follow 144 right away (01:57)	Movers sweep to Band area				
145	(02:09)	As lead begins to sing (02:09)	FS on Lead. Movers fade down		XX On lead.		
146	(02:48)	As dancer/back-ups move center (02:48)	Lighting focus goes to center	Add A2-4			
147	(02:55)	As they sing "Away" (02:55)	Top light movers fade in and begin rotating patterns	Add A2-4			
148	(03:34)	As vocal ends (03:34)	Movers Blackout	Add A2-4			
149	(03:40)	Final drum beat (03:40)	Blackout stage to scene shift light		FS OUT		
150	Stranger To My Happiness (28)	As song begins with drum clicks	Lights up on band and vocalists with mics on stands A2-4)				Four Cent mics

Cue	Song/ Event	Go when	Description	FS #1	FS #2	T	Note
-----	-------------	---------	-------------	-------	-------	---	------

Intensity increases at center mic

Fade to scene change light

As lead turns and begins to sing

As song finishes "Feelin like a Stranger to my Happiness"

151

153

inR Rev	ival Light Cues 2024	3/9/2024	1	page	7		
Cue	Song/ Event	Go when	Description	FS #1	FS #2	T	No
<mark>160</mark>	Devil Went Down	As song begins with drum clicks (00:03)	Lights up on Fiddle players with movers (aisle fronts). Dark, cool				Cen
	to Georgia (30)	(00.02)	textured light.				
160.5	(00:07)	As lead enters the stage (00:07)	Fade in backlight to center stage from mover				
161	(00:17)	Just before Lead begins to sing (00:17)	Fade in FS on lead singer Decrease fiddle light intensity	XX Fade In w			
161.5	(00:54)	"I'm the best that's ever been" (00:53)	Fade in special on Guitar/vocalist in upper center band area (Ch 209)	follow	Move sp right		
162	(01:09)	"Devil gets your soul" (01:07)	Light increase on fiddle players	FS fades down] -
162.5	(01:18)	Just before lead singer begins to talk (01:15)	Light increase on lead. Lower intensity on fiddles	FS fades up. w			
163	(01:31)	"Sounded something like this " (Entrance of chorus). (01:29) Instrumental/ Dance break	Increase light & texture in main stage area	FS fades out			
163.5	(02:08)	As instrumental ends and lead singer moves center (02:03)	Fade up FS on Lead singer		XX FS Fades In w		
164	(02:15)	"Let me show you how its done" (02:13)	Specials fade in on Fiddlers. Light increase main stage- entrance of more performers.		follow		
164.5	(02:28	"Chicken in the breadpan, picking out dough	Fade down FS light special on lead singer		Fades out		

Fade up FS on Lead vocal.

Fade up fiddle specials

bit.

Description

Specials on fiddlers fade down a

Fade to Black- scene change light

Skit Lights fade up. FS on actor

coming through SL doorway

XX Fs

fades in;

Fades Out

Note

FS #2

XX Fades

In

FS #1

Granny, does your dog bite? No,

"Fire on the Mountain Run Boys

End of Fiddle music feature

child, no". (02:25)

Run..." (03:03)

Actors are ready

End of Song

Go when.....

(02:45)

B. Bjorklund 507 301 8860

Intermiss'n

Song/ Event

(02:50)

(03:06)

ACTING SKIT HERE-

165

165.5

166

166.5

Cue

RnR Rev	rival Light Cues 2024	3/9/2024		page	8		
Cue	Song/ Event	Go when	Description	FS #1	FS #2	T	No
166.7		End of Skit "Intermission!"	Fade to Black scenechange	Fade Out			
167	Intermission	When performers have exited	Houselight up and preset up	rade Out			
107		stage	Trousenght up and preset up				
168		When Audience is getting in	House to half				
		place					
169		When Audience is settled	House out/ scene change light				
170	Waterloo (32)	As song begins with drum clicks	Lights up on Band & stage				Full Area light
171		As Lead singers enter and start to sing		XX FS fades in Lead 1	XX FS fades in Lead 2		
172	(00:31)	As "Waterloo" Chorus begins (00:31)	Effect Sequence 1- slow rotation Effect 902.				
173	(01:05)	As Verse 2 begins (01:05) "My, my I tried to hold you back, but you were stronger"	Fade Effect Sequence down				
174	(01:36)	As "Waterloo" Chorus begins (01:26)	Effect Sequence 2 (FX 901)				
175	(02:10)	Verse 3 "So how could I ever refuse" (01:56)	Fade Effect Sequence down				
176	(02:50)	As the dancers move center (02:37)	Crossfade to Center Area lighting and increase intensity/ downlight				
177		End of song	Blackout to scenechange light	Blackout	Blackout		
<mark>180</mark>	Chain Gang	As song begins with drum clicks	Lights up- stage and Center Band				Lead plat. ever stay

Description

FS #1

FS #2

Note

T

Song/ Event

Go when.....

Cue

Cue	Song/ Event	Go when	Description	FS #1	FS #2	T	Note
-----	-------------	---------	-------------	-------	-------	---	------

RnR Rev	vival Light Cues 2024	3/9/2024	1	page	1	0	
Cue	Song/ Event	Go when	Description	FS #1	FS #2	T	Not
210	Strivin' (35)	As song begins (00:00) and Dancers enter	Lighting shift: Warm side light and background. Good energy				Full stay Cons back
211	(00:09)	As Lead singers are about to sing (00:09)	Add light emphasis in center area				
212	(03:20)	As Dancers move ← (03:20)	Shift lighting focus to Stage Right and Center				
213	(03:27)	Whe Dancers raise arms at end (03:27)	Intensity flash				
214	(03:30)	Follow previous cue right away	Blackout to scene change light				
220	Wildflowers (38)	As song is about to begin- (Guitar players start an instrumental intro)	Lights up in A2, A3, A4. Emphasis in A2 Guitars				2 Gu playo intin
221	(00:22)	As vocals begin (00:22)	Shift emphasis to center vocal area				
222	(01:44)	At the instrumental break (01:44)	Shift emphasis to Strings A3				
223	(02:10)	As vocals begin again (02:10)	Shift emphasis to center vocal area				
224		As song ends	Fade to scene change light				
230	Lion Sleeps Tonight (22)	As song begins with drum clicks	Light up on Band center area and isolated top/front for lead vocal				Band Band right u
231	(00:07)	As backup singers move out from behind Lead vocal and move left and right (00:07)	Add stage light in center. Night/ Jungle, etc				
232	(01:30)	Instrumental (01:30)	Special on sax player and soloist in Band area (stge right side of center). Lower center light intensity				
233	(01:44)	As vocal begins again (01:44)	Back to cue 231 image	Fade In Lav	Fade In Lav		

Cue	Song/ Event	Go when	Description	FS #1	FS #2	T	Note
-----	-------------	---------	-------------	-------	-------	---	------

	vival Light Cues 2024	3/9/2024		page	11	7	NT /
Cue	Song/ Event	Go when	Description	FS #1	FS #2	T	Not
234	(02:20)	As Lead Vocal and back-ups Line up & then move away to stage left and exit (02:20)	Fade stage light down to just patterns- exiting through the shadows of the jungle	Follow	follow	10	
235		Music ends	Fade to scenechange light	Fade-out	Fade out		
240	The Streak	This begins with a dramatic sketch downstage right. (00:00)	Stage Light in the Downstage Left area- from doorway opening to stage edge. Grocery Store. Low level patterns or other center and stage right				Banc Begi Take
241	(00:02)	Follows cue 240. (00:02)	Followspots fade up on actors	XX Fades in on reporter	XX Fades in on shopper		
242	(00:17)	As performers move to stage mic stands (stands at Monitor spkrs) (00:17)	Stage light added to downstage areas by mics. Stage Light added to JOKE Walls for back-up singers	Follow	Follow		
243	(01:12)	As performers move stage right (01:12)	Stage Light in the Downstage Right area- from doorway opening to stage edge. Low level patterns or other center and stage left	Follow	Follow		
244	(01:26) Add joke wall	As Actor "Passes Out" (01:26)	Restore Cue 242- Light across the stage at the mic stands	Follow	Follow		
245	(02:03)	As actors move to stage right stairs (02:03)	Lighting Focus to the sair area and forward edge of aisle. Patterns rest of stage.	Follow	Follow		
246	(02:28) Add joke wall	As actors move to misc stands (02:28)	Restore cue 242 image	Follow	Follow		
247		End of Song	Blackout to scene change light	Blackout	Blackout		
248	ACTING SKIT HERE #4	Actors are ready	Skit Lights fade up				
249		End of Skit "that's just life"	Fade to Black scenechange				

Cue	Song/ Event	Go when	Description	FS #1	FS #2	T	Note
-----	-------------	---------	-------------	-------	-------	---	------

Note

250	Summer's End	When 3 musicians at DS center mic area are ready	Lights fade up- Emphasis center			No I Guit area Colo upst
251		As song ends	Fade to scenechange light			
260	Cupid (44)	As song begins with drum clicks	Lights up on band and stage.			Cen strir perf plac
260.5	Right after Q260	As Lead is about to sing	FS in on Lead Singer enters through SL doorway		FS fade in	piac
261		As song ends	Fade to scenechange light. Enough light for strings to unplug and move stands.		FS fades out	
35 0		A 1 ' '/1 1 1' 1	1:14 D 1 T 1:14			Full
270	9 to 5 (45)	As song begins with drum clicks	Lights up on Band. Top Light on the 5 desks. Dancers in cluster upstage center and singles scattered by doors. Warm & energetic			fron
271	(00:09)	As lead singer enters and moves to center of stage (00:09)	General stage light fades in and FS picks up Lead singer	XX Fade in on Lead	XX Fade in on Lead	
272	(00:13)	As male dancers spread out to Stage Left and Right. (00:13)	General Dance lighting full stage. Decrease table light pools. Warm color.	follow	follow	
273	(02:38)	As song ends (02:38)	Fade to scene change light.	Fades out	Fades out	

Cue	Song/ Event	Go when	Description	FS #1	FS #2	T	Note
-----	-------------	---------	-------------	-------	-------	---	------

	vival Light Cues 2024	3/9/2024		page	1;	3	1
Cue	Song/ Event	Go when	Description	FS #1	FS #2	T	No
280	Funkify the Revival (Band)	As song begins with drum clicks	Lights up on Band. Warm, Grinding. Emphasis in Center area				
281	(00:20)	As horns begin to join in (00:20)	Add intensity on Horn section				
282	(01:30)	At music pause/break (01:30)	Color shift- Back wall				
287	(03:01)	Drum Solo (03:01)	Light special on Drummer				
288	(03:28)	As trumpets begin again (03:28)	Fade special out				
289	(03:55)	At music pause/break (03:55)	Start Effects on wall. Intensity increase?				
289.5	(04:56)	As music ends (04:56)	Blackout to scene change light				
289.7	ACTING SKIT HERE #5	Actors are ready	Skit Lights fade up				
289.8		End of Skit "suspicious minds"	Fade to Black scenechange				
290	Do It Again	As song begins with drum clicks	Light up on band and singers. Emphasis in center area Lead vocal.				Full left, Pink start
291		As song ends	Fade to scene change light				
310	What Is Life (50)	As song begins with drum clicks	Band and stage lights up.			1	Band Guit stand
311	(00:26)	As lead begins to sing (00:26)	Light emphasis in center vocal area.				210
312	(02:20)	Dance Break (02:20)	Fade light emphasis in center area				
313	(02:45)	As lead begins to sing again (02:45)	Light emphasis in center vocal area.				
314	(03:49)	Performers raise arms straight up (03:49)	Add strong Top light (Backlight specials)				
315		Last chord	Fade to scene change light				
Cue	Song/ Event	Go when	Description	FS #1	FS #2	Т	No
	<u> </u>		1	1	ı		

Cue	Song/ Event	Go when	Description	FS #1	FS #2	T	Note
-----	-------------	---------	-------------	-------	-------	---	------